United States Patent

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[54] **BOARD GAME APPARATUS WITH SPINNERS**
2 Claims, 2 Drawing Figs.

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[56] **References Cited**
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ABSTRACT: A game playable by two persons and comprising two playing surfaces, each divided into three sets of differently colored play areas marked with an identical series of different numbers, the series of numbers on one surface differing from those on the other. The game further includes three spinners, each colored as one set of play areas, each spinner including a rotatable pointer and sectors divided into groups of numbers identical to the numbers of the play areas, the sectors of one group alternating with the sectors of the other group.
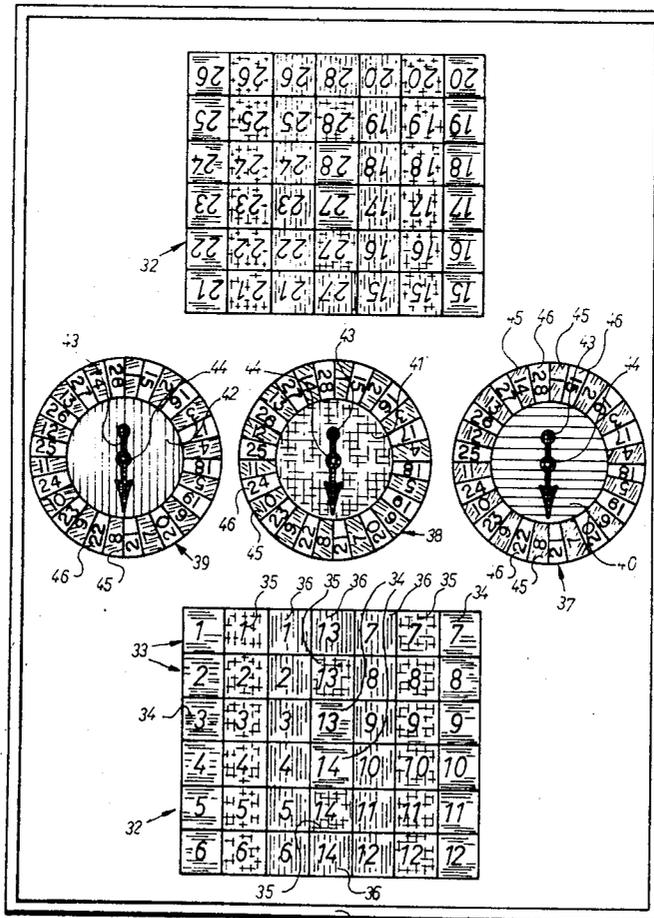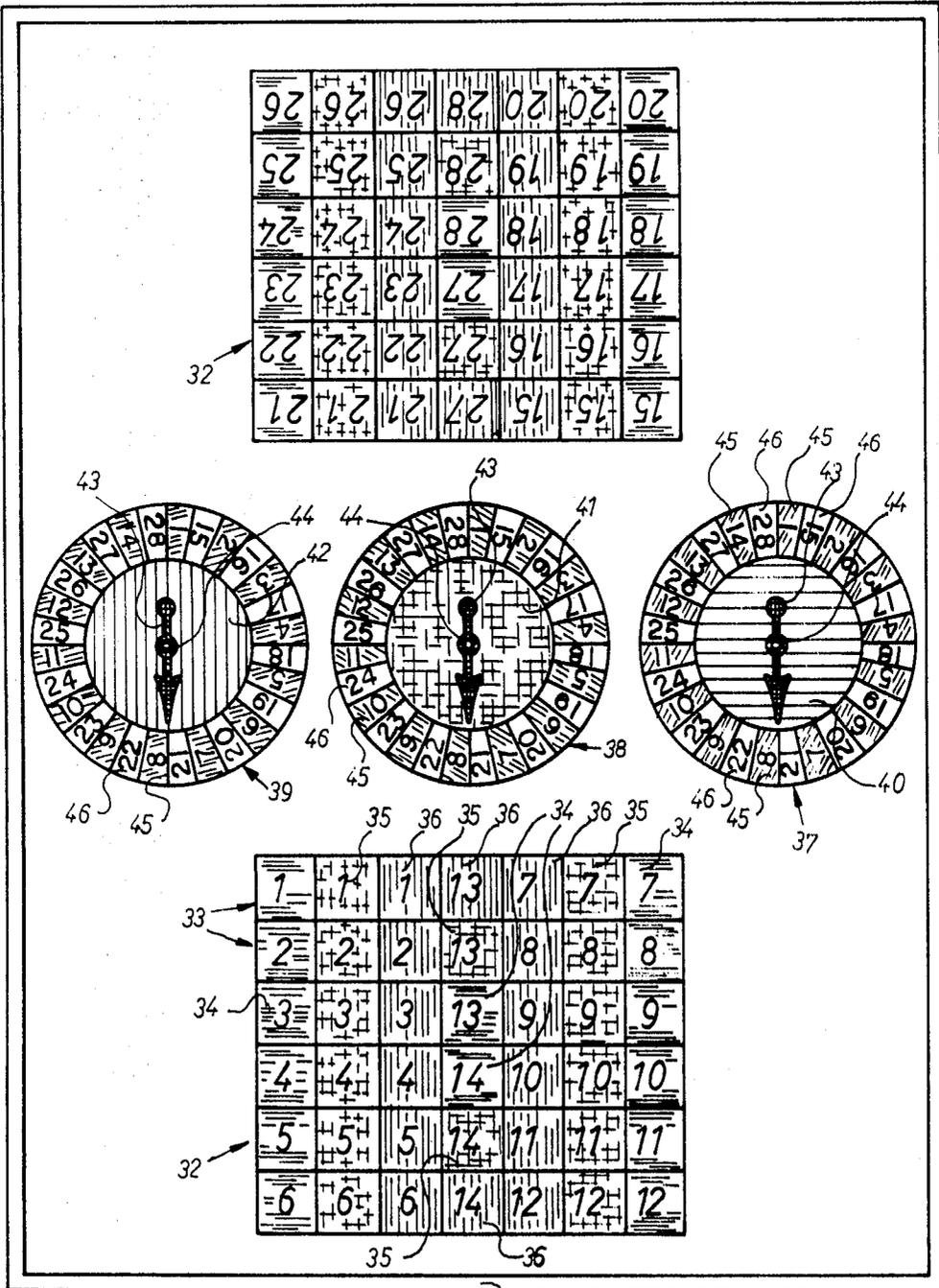
Fig. 1

Fig. 2

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BOARD GAME APPARATUS WITH SPINNERS

The present invention relates to a parlor game and, more particularly, to such a game playable with spinners.

The object of the invention is to provide a game of chance playable by two players with the aid of spinners and playing pieces and which is simple and interesting to play and which can be played by persons of any age.

Another object of the invention resides in the provision of a game of the character described, which is simple and inexpensive to manufacture.

The foregoing and other objects of the invention will become more apparent during the following disclosure and by referring to the drawings, in which:

FIG. 1 is a top plan view of the playing board for the game of the invention; and

FIG. 2 is a perspective view of a playing piece.

In the drawings, like reference characters indicate like elements throughout.

Reference numeral 31 indicates a panel, preferably provided with an upstanding border and on which are printed, or otherwise applied, two playing surfaces 32 disposed along the centerline of the rectangular panel 31 and at the two ends of said panel. Each playing surface 32 is of rectangular shape and is divided in 42 play squares, indicated at 33, arranged in longitudinal and transverse rows. The 42 play squares or areas are arranged into three sets of different colors, namely: sets 34, 35, and 36.

In the example shown, the set of 14 squares 34 are colored in blue; the set of 14 squares 35 are colored in yellow; and the set of 14squares 36 are colored in red. Each set bears an identical progressive series of numbers, but the numbers for one playing surface 32 are different from those of the other playing surface 32.

In the example shown, the sets of numbers are 1 to 14 and 15 to 28 for the first and second playing surfaces 32 respectively. The numbers are arranged in progressive order in the longitudinal rows, on each side of the central longitudinal row. Moreover, the series of yellow squares 35 is disposed between the series of blue and red squares 34 and 36 on each side of the central row. The central row bears the numbers 13 and 14 disposed consecutively for the three different colors.

The same arrangement is repeated for the other playing surface 32 but, as stated above, with numbers 15 to 28.

Three spinners are disposed in a transverse row between the two playing surfaces 32. The three spinners are differently colored and each has the color of a series of play squares 33. In the example shown, the spinner 37 is characterized by a central blue colored area 40; spinner 38 by a central yellow area 41; and spinner 39 by a central red color area 42. Each spinner includes a pointer or needle 43 coaxial with the central circular areas 40, 41, and 42 and pivoted for free rotation about a pivot 44, of any conventional construction.

There is a marginal annular zone surrounding each central circular area 40, 41 and 42 and each marginal zone is divided into a plurality of equal size sectors divided into two groups, the sectors of one group alternating with the sectors of the other group and the sectors of one group bearing a progressive series of numbers identical to the numbers of one playing surface and the sectors of the other group bearing numbers identical to the numbers appearing on the other playing surface 32.

In the example shown, the sectors 45 of all the spinners are progressively numbered 1 to 14, while the sectors 46 of the

other group are progressively numbered 15 to 28. The sectors 45 alternate with the sectors 46.

Each player is furnished with 42 playing pieces, indicated at 47, which may be in the form of a disc of a size suited to cover a play square 33. Thus, in the example shown, there will be 84 playing pieces 47.

Each of the two players plays before his respective surface 32. Each player is supplied with $1,000.00 in imitation money. Before starting the game, each player deposits $200.00 as his stake. The first player rotates the pointer or needle 43 of the first spinner 37, which is the blue spinner. If the needle stops at one of the player's numbers appearing on his playing surface 32, he places a playing piece 47 on the indicated number of the blue color. If he succeeds his first play, the player continues with the second spinner, namely: the yellow spinner 38; if he succeeds with the yellow spinner, he collects $50.00 from the opponent. He continues with the red spinner 39 and, if he succeeds again, he collects $100.00 from the opponent. Upon missing, it is opponents's turn to play. If the spinner points to a number already bearing a playing piece 47, it is immediately the opponent's turn to play.

It is to be noted that at the beginning of the game, each player has about an even chance to succeed; but, as the game goes on, the chances of success are rapidly diminishing with a progressive number of squares being filled with playing pieces 47.

Each player, upon having failed with a given spinner, must start with the same spinner when his turn comes up again for playing. When a player terminates one series of play squares of the same color, he collects $50.00 from the opponent and, from now on, will have to play with the spinners corresponding to the colors of the uncompleted series of squares.

The first player to fill his card or playing surface with the playing pieces wins the game and collects the stake money.

I claim:

1. A game apparatus comprising at least two playing surfaces, each divided into an equal number of differently colored sets of an equal number of play areas marked with a series of different numbers, each set of play areas of any one playing surface having the same color as that of a corresponding set of play areas of all the other playing surfaces, as many playing pieces as there are play areas and as many spinners as there are sets of play areas in each playing surface, each spinner having the color of associated play areas of each playing surface, each spinner including a rotatable pointer and sectors surrounding said pointer and coaxial with its pivotal axis, said sectors arranged in a number of groups equal to the number of playing surfaces, the sectors of said groups being intermixed, the number of sectors in each group being equal to the number of playing areas in one set, each group of sectors being associated with a set of play areas of one playing area, the sectors of each group bearing a series of different numbers identical to the series of numbers of the associated set of play areas, both the playing surfaces and the groups of sectors being numbered differently, the numbers appearing on the sectors of each group corresponding to those of only one playing surface, the numbers appearing on the sectors of each spinner being those which appear on the play areas of the color corresponding to that of the spinner.

2. A game apparatus as claimed in claim 1, where there are two playing surfaces and three sets of play areas per playing surface, each spinner bearing two groups of sectors, the sectors of one group alternating with those of the other group, the three sets of play areas of any one playing surface being marked with identical series of consecutive numbers.

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