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M. J. PARTRIDGE

CARD GAME

Filed Jan. 17, 1925

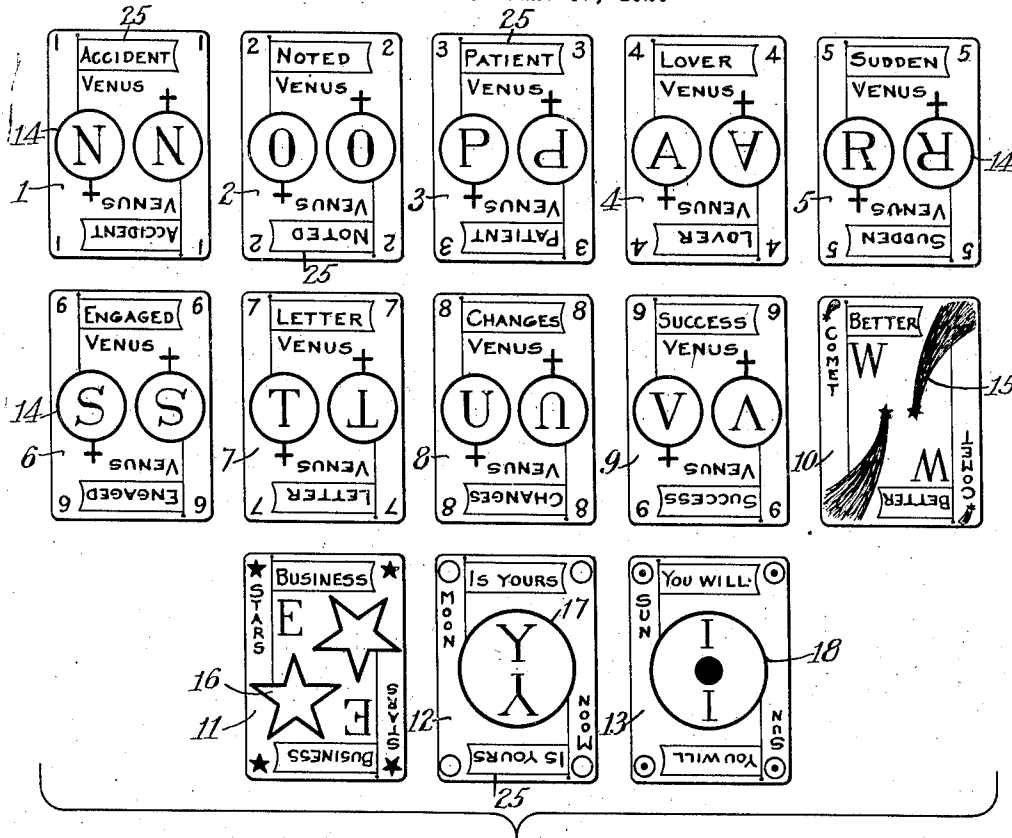


Fig. 1.

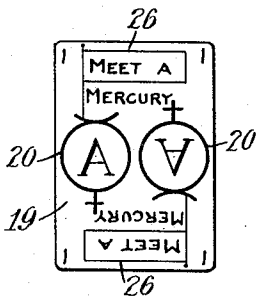


Fig. 2.

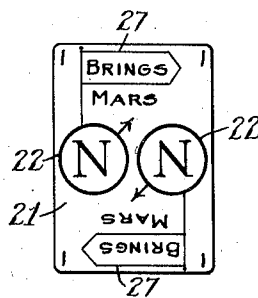


Fig. 3.

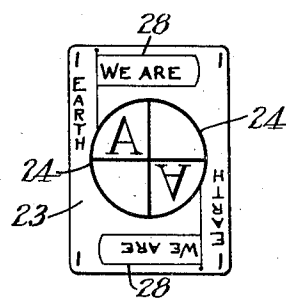


Fig. 4.

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UNITED STATES PATENT OFFICE.

MARTHA J. PARTRIDGE, OF MANCHESTER, NEW HAMPSHIRE

CARD GAME.

Application filed January 17, 1925. Serial No. 3,052.

To all whom it may concern:

Be it known that I, MARTHA J. PARTRIDGE, a citizen of the United States, residing at Manchester, in the county of Hillsborough and State of New Hampshire, have invented new and useful Improvements in Card Games, of which the following is a specification.

This invention relates to card games, and has for its object to provide a pack of playing cards, preferably fifty-two in number, divided into four separate suits of thirteen cards each, each suit being printed in a different color, all of said cards bearing thereon a symbol of a member of the solar system, the latter being the outstanding theme of the cards.

It is still further an object of the invention to provide a set of cards which may be utilized in playing a number of different games, some of which are fairly simple in character and adapted for children, while others are more complicated in their character and adapted to be played by adults.

The invention consists of a set of playing cards, as set forth in the following specification, and particularly as pointed out in the claims thereof.

Referring to the drawings:

Figure 1 represents plan or face views of the thirteen cards representing a Venus suit.

Fig. 2 is a plan view of the first card of a Mercury suit.

Fig. 3 is a plan view of the first card of a Mars suit.

Fig. 4 is a plan view of the first card of an Earth suit.

Like numerals refer to like parts throughout the several views of the drawings.

In the drawings, 1 to 13 inclusive represent the cards of a Venus suit, and cards 1 to 9 inclusive each have as dominating characters thereon two symbols 14 of the planet Venus. The word Venus is also printed upon these cards both above and below the symbols. The card 10 has two symbols 15 of a Comet thereon, the card 11 has two Stars 16, the card 12 a symbol 17 of the Moon and the card 13 a symbol 18 of the Sun. The cards 1 to 13 inclusive are preferably all printed in an orange color and in-

crease in values from 1 to 13. The cards 1 to 9 inclusive are numbered from 1 to 9 respectively and said numbers are located adjacent to each corner of said cards. The cards 10, 11, 12 and 13 which represent respectively the Comet, Star, Moon and Sun all have their respective symbols located in each of their corners and their names printed prominently thereon.

In Fig. 2 a card 19 represents the first or lowest card of a Mercury suit, and 20 represents a symbol of the planet Mercury. The cards of the Mercury suit are preferably printed in blue.

In Fig. 3 a card 21 represents a first or lowest card of a Mars suit and 22 represents a symbol of the planet Mars. The cards of the Mars suit are preferably printed in red.

In Fig. 4 a card 23 represents the first or lowest card of an Earth suit, and 24 represents a symbol of the earth. The cards of the Earth suit are preferably printed in green.

The Mercury, Mars and Earth suits all embody therein thirteen cards, the first nine of which bear their respective symbols and names thereon, while the remaining four cards of each of these suits are similar to the cards 10, 11, 12 and 13 previously described, and have the symbols and names of the Comets, Stars, Moon and Sun printed thereon in exactly the same manner as illustrated in Fig. 1.

All of the thirteen cards of the Venus suit have representations of flags 25 thereon adjacent to the top and bottom thereof, while the cards representing the other suits have representations of flags 26, 27 and 28 also printed thereon. It will be noted that the outline of the flags is slightly different in each of the various suits. The flags 25, 26, 27 and 28 constitute signals and are preferably affixed to the symbols of the various planets as illustrated, said planets representing sending or receiving stations for said signals. The flags 25, 26, 27 and 28 each have a word or words printed thereon which may be employed in certain of the games that may be played with these cards in forming certain messages. The cards are also provided with letters of the alphabet,

certain of said letters being associated with the various symbols, while others are located adjacent to said symbols.

The cards hereinbefore described may be utilized in playing a game in which the cards of the Venus suit are the dominant, or ruling cards, the game being played as follows:—In this game 4 players are required. Select partners and cut for deal. Deal to the left, dealing all of the cards, one at a time, each player therefore receiving thirteen cards. Arrange the cards in the hand with cards of like colors grouped together. The player at the left of the dealer opens the game. If the leader plays a Mars card, then the players following must also play Mars cards if they have them, and the highest Mars card played wins the trick. If a player cannot follow suit, he may play a Venus card and take the trick, or he may depend upon his partner to take the trick and himself throw away a low card of another planet or suit. When a player plays a Venus card he wins the trick unless another player plays a higher Venus card. Any of the well known forms of scoring tricks may be employed, and any suitable number of points may constitute a game.

In the game previously described only a portion of the symbols appearing upon the cards are considered. In other games, however, that may be played with these cards other characters are considered, as, for example, the letters of the alphabet may be utilized in forming words to which different values are given, according to the number of letters utilized in forming said words. Certain other games may also be played utilizing the various words appearing upon the flags, which when united, may be caused to form messages. Certain other games may be played by simply matching the cards in a well known manner.

I claim:—

1. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of a solar body thereon, each suit also embodying therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit.

2. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of the same solar body thereon, each suit also embodying therein other cards, each having individually the symbol of a Comet, Star, Moon and Sun thereon, said last-named symbols being common to each suit.

3. A card game comprising a plurality of separate suits of cards, each suit embodying therein nine cards of increasing values,

and having a symbol of a planet thereon, each suit also embodying therein four other cards, the latter having individually the symbol of a Comet, Star, Moon and Sun thereon, said last-named symbols being common to each suit.

4. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of the same solar body thereon, each suit also embodying therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit, said cards also having a representation of a flag thereon.

5. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of the same solar body thereon, each suit also embodying therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit, said cards also having a representation of a flag thereon, the latter having a word or words representing a message thereon.

6. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of the same solar body thereon, each suit also embodying therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit, said cards also having a letter of the alphabet associated with said symbols.

7. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of a solar body thereon, each suit also embodying therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit, said cards also having a letter of the alphabet associated with said symbols and having a representation of a flag thereon, the latter having a word or words representing a message associated therewith.

8. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of the same solar body thereon, each suit also embodying therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit, said cards also having signals printed thereon.

9. A card game comprising a plurality of separate suits of cards, each suit embodying therein a plurality of cards of increasing values, and having a symbol of the same solar body thereon, each suit also embodying

therein a plurality of cards having symbols of other solar bodies thereon, said last-named symbols being common to each suit, said cards also having signals affixed to said symbols and embodying therein a word or words representing a message.

In testimony whereof I have hereunto set

my hand in presence of two subscribing witnesses.

MARTHA J. PARTRIDGE.

Witnesses:

MARION F. PARTRIDGE,

HELEN GEORGE.