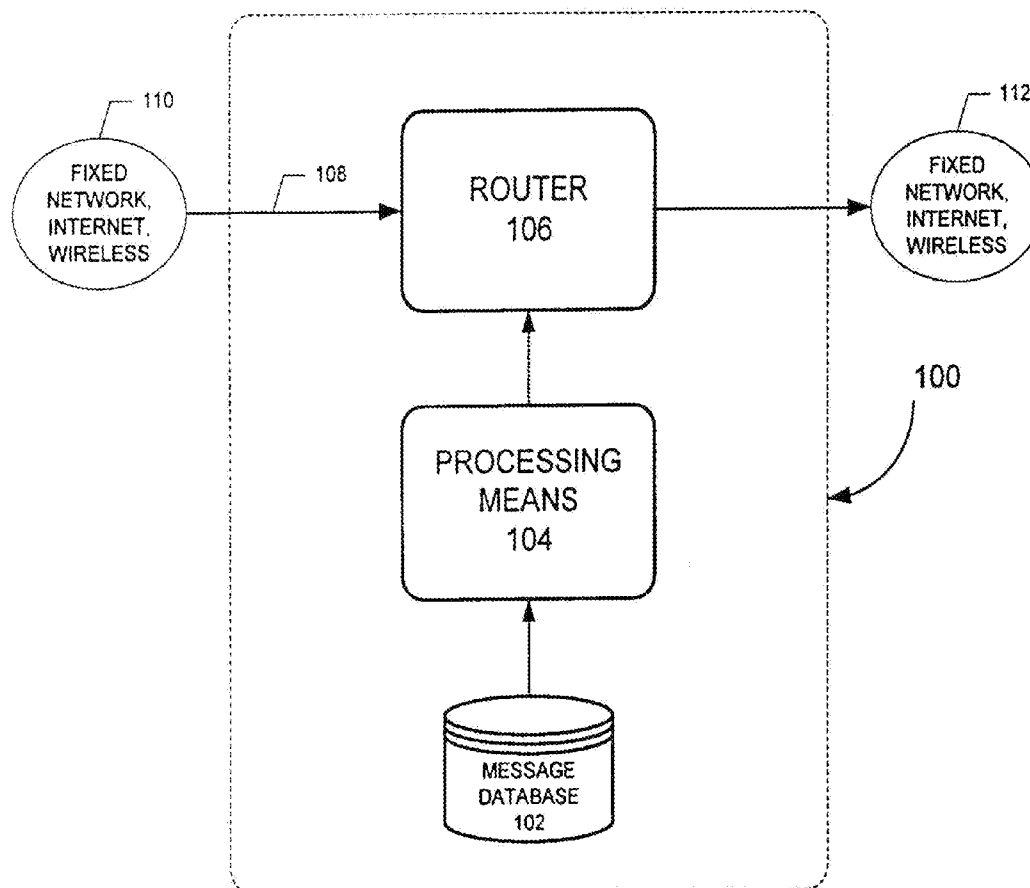




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SELECTIVELY PROVIDING MESSAGES IN  
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LLC**, WOODWAY, TX (US)(21) Appl. No.: **14/032,380**(22) Filed: **Sep. 20, 2013****Related U.S. Application Data**(63) Continuation of application No. 12/977,000, filed on  
Dec. 22, 2010, now abandoned, which is a continu-  
ation of application No. 12/364,940, filed on Feb. 3,  
2009, now Pat. No. 7,860,225, which is a continuation  
of application No. 09/585,460, filed on Jun. 1, 2000,  
now Pat. No. 7,489,768.(57) **ABSTRACT**

A telecommunications advertising means is disclosed. The telecommunication advertising means includes an advertisement database coupled to a processing means. The advertisement database stores subscriber specific or third party advertisements that are selectively associated with communications in a telecommunications network. The selective association is carried out by the processing means. In one embodiment, a router is coupled to the advertisement database. The router routes communications from source to destination within the telecommunications network. The router also routes advertisements that have been associated with the communications to the sources and destinations of the communications. A telecommunications system is also disclosed. The telecommunications system comprises a network subsystem, which includes a telecommunications advertising means. The telecommunications advertising means comprises an advertisement database and a processing means.



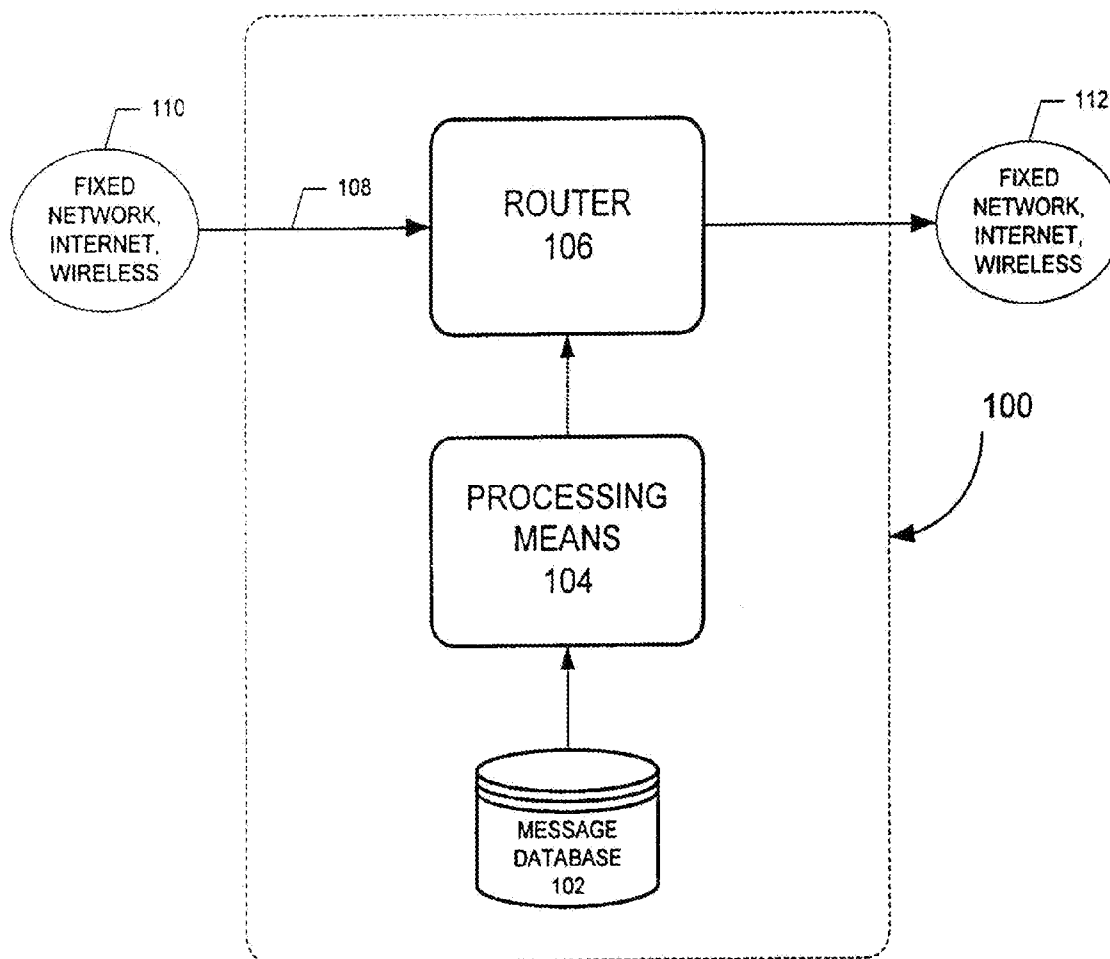


FIG. 1

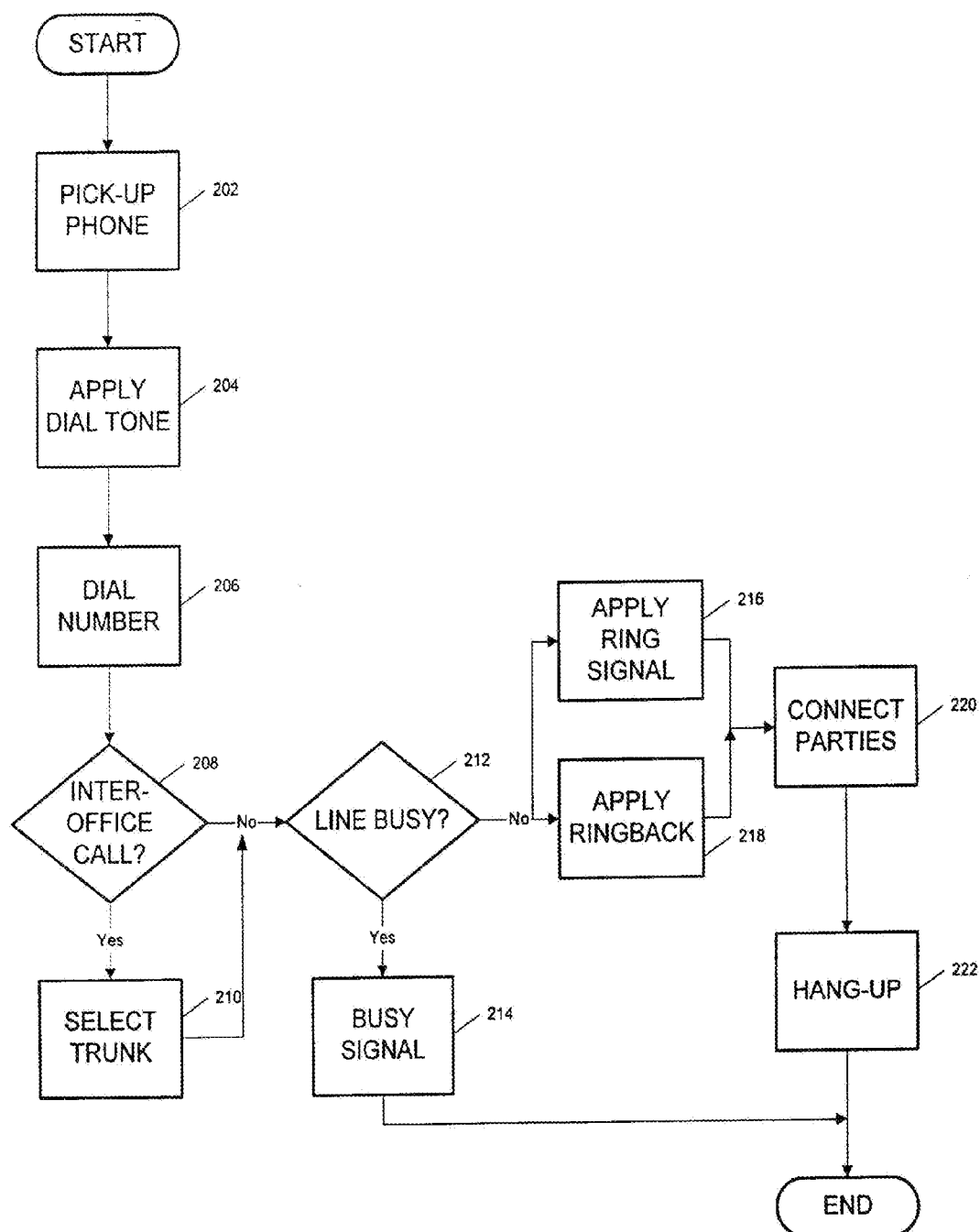


FIG. 2

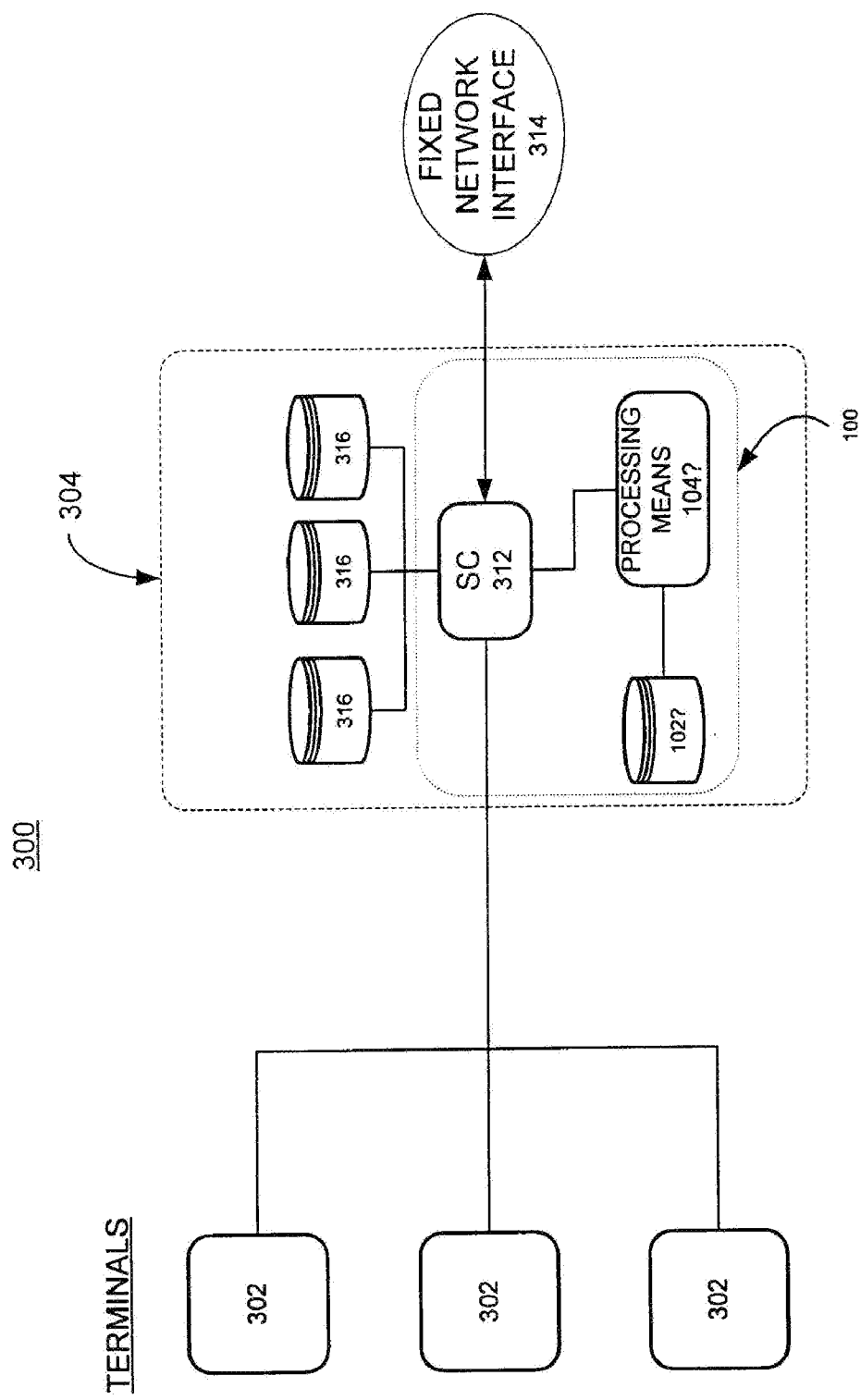


FIG. 3

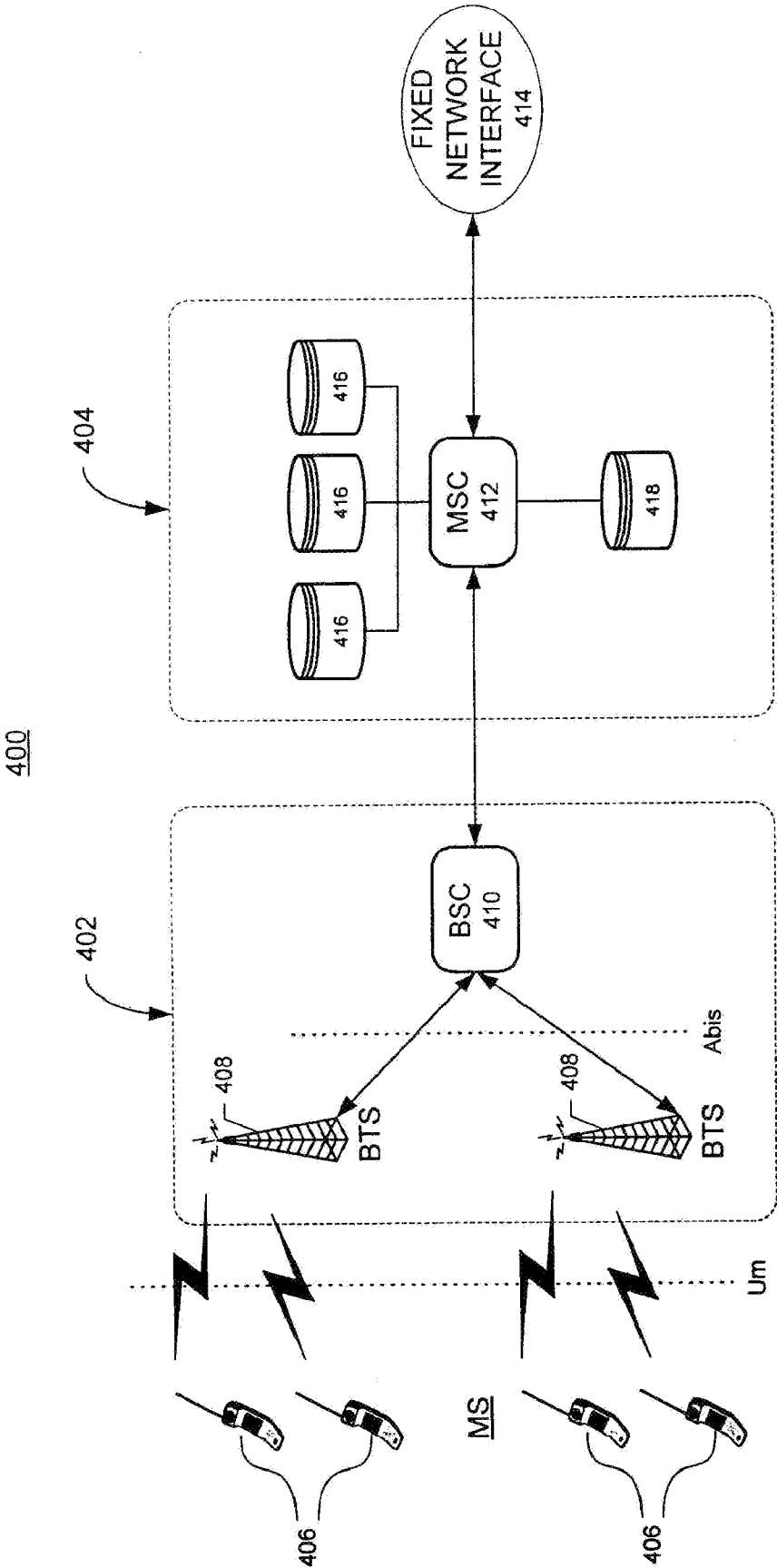


FIG. 4

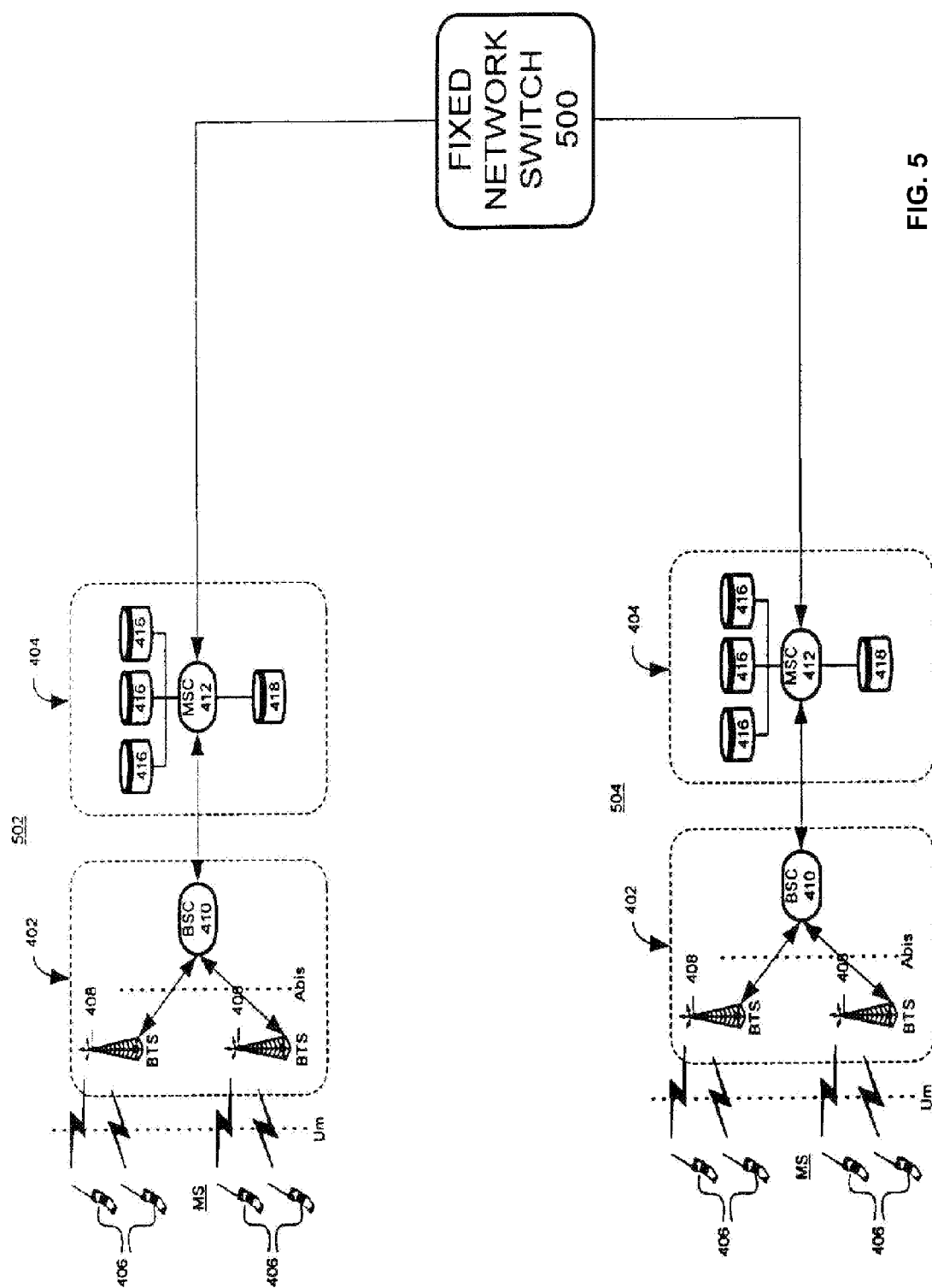


FIG. 5

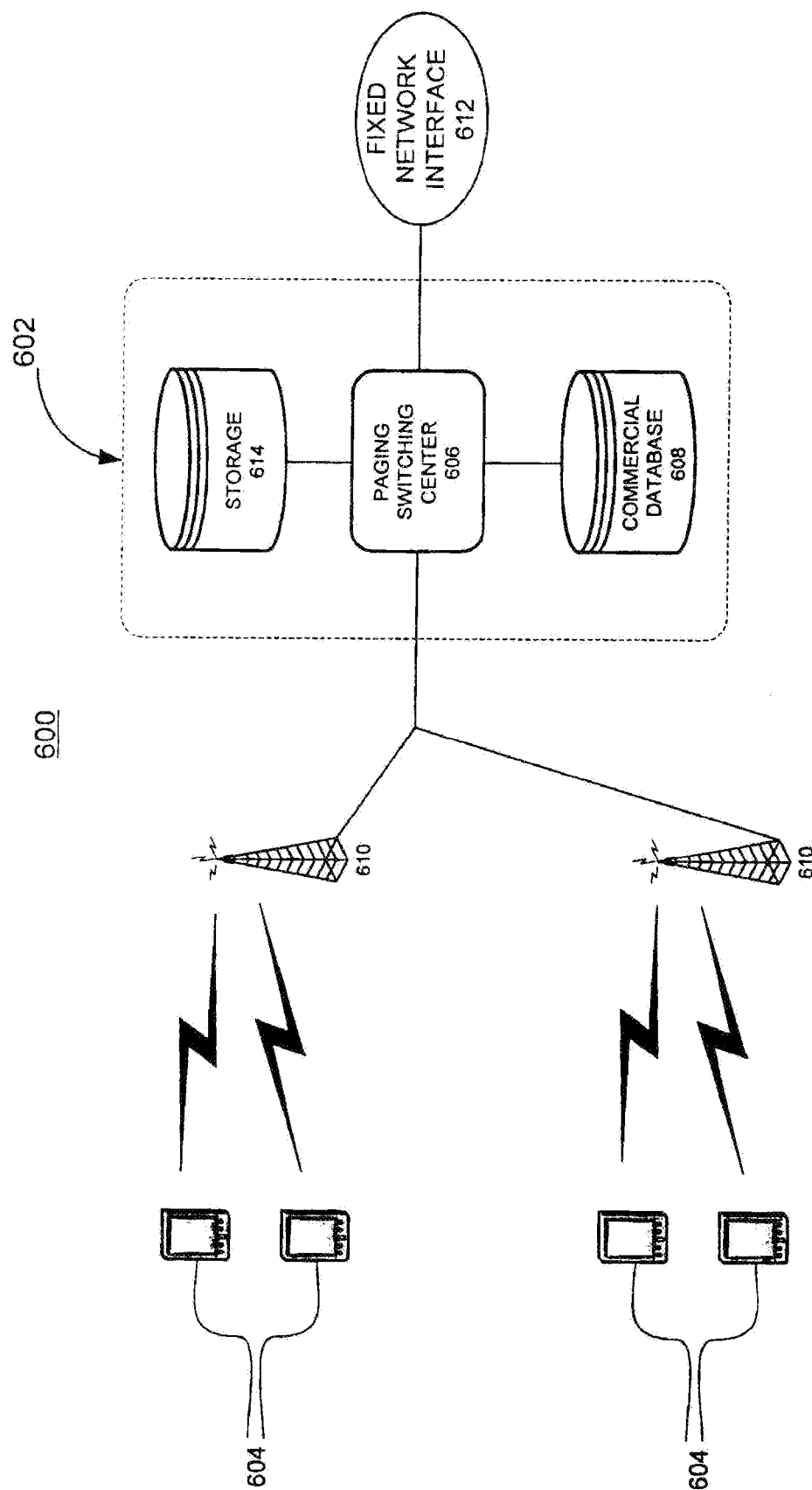


FIG. 6

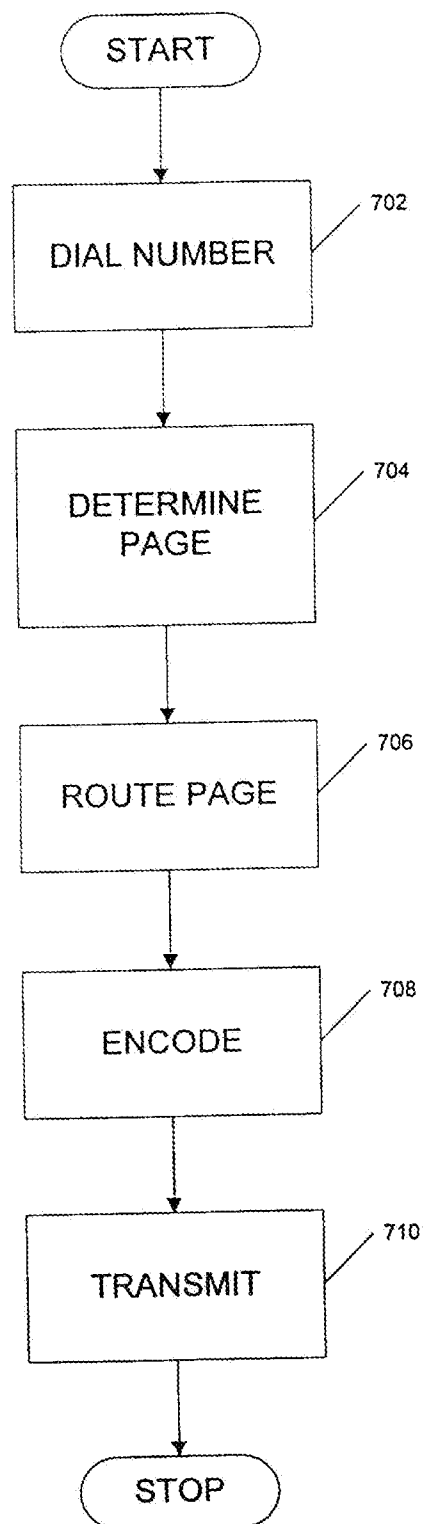


FIG. 7



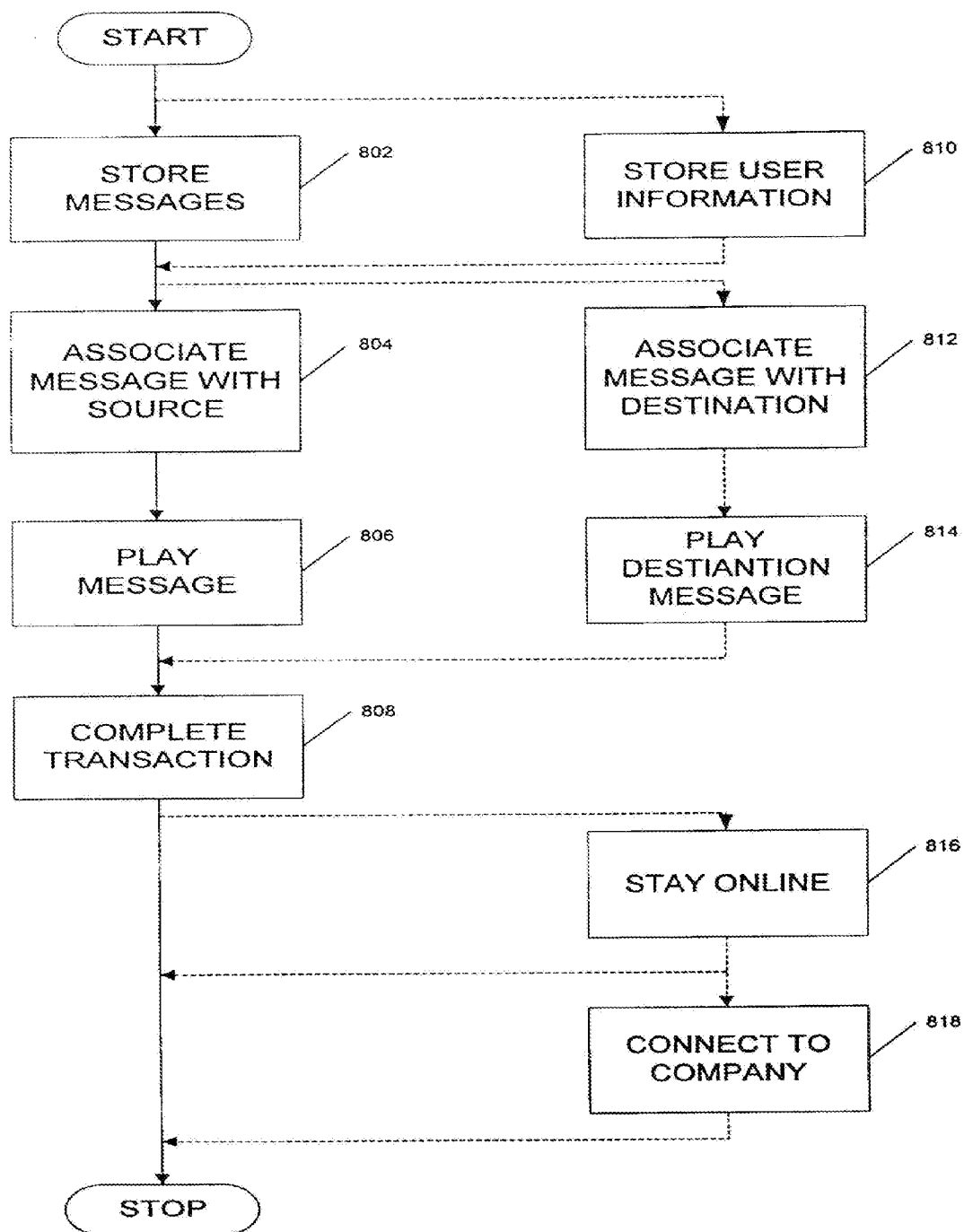


FIG. 8

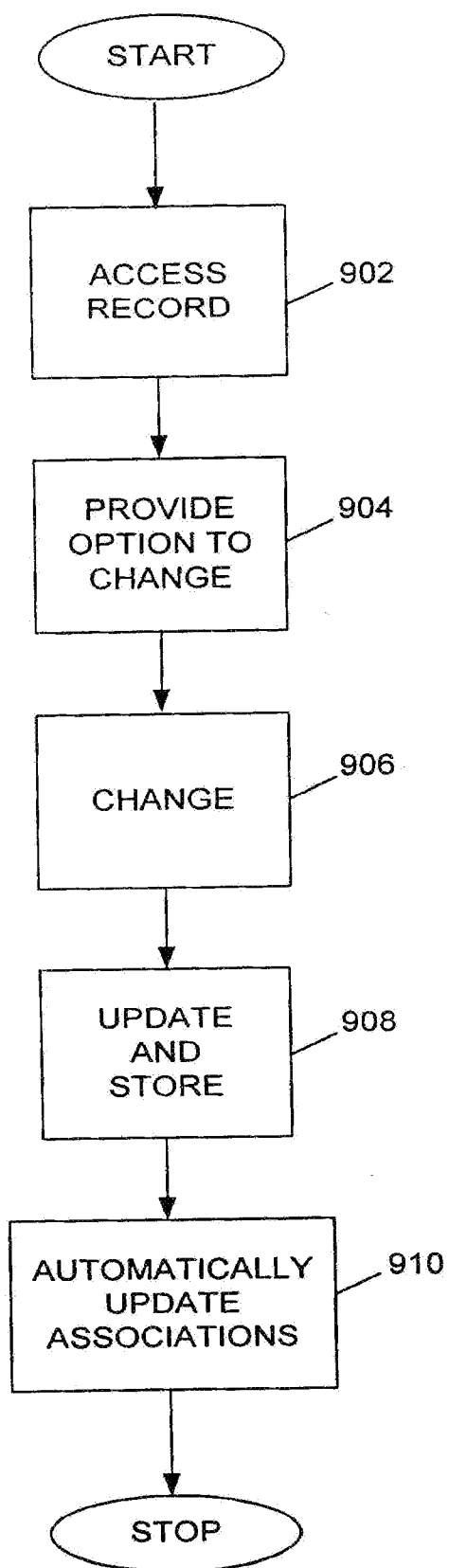


FIG. 9

## SYSTEMS AND METHODS FOR SELECTIVELY PROVIDING MESSAGES IN TELECOMMUNICATIONS SYSTEMS

### RELATED APPLICATIONS

**[0001]** The present application claims the benefit as a continuation under 35 U.S.C. 120, of U.S. patent application Ser. No. 12/364,940 entitled, "Method and Apparatus for Selectively Providing Messages in Telecommunications Systems," filed Feb. 3, 2009, which is in turn a continuation of U.S. patent application Ser. No. 09/585,460, now U.S. Pat. No. 7,489,768, entitled, "Method and Apparatus for Telecommunications Advertising," filed Jun. 1, 2000, the entirety of which are incorporated by reference herein as is set forth in their entirety.

### FIELD OF THE INVENTION

**[0002]** The present invention relates generally to telecommunications and, more particularly, to a method and apparatus for telecommunications advertising.

### BACKGROUND

**[0003]** Currently, the area of telecommunications is rapidly expanding. As a result, new products and services are constantly coming into the market, which promise more information, of more relevance to an individual user, and presented in a more timely fashion. It is an exciting time for consumers interested in such products and services; however, such products and services can be very costly. For example, Personal Digital Assistants (PDA's) and cellular phones can cost hundreds of dollars depending on the features and functions included. Moreover, sending a megabyte of data content over a wireless network can cost hundreds of times what it costs to send the same data over a fixed network. Obviously, consumers would prefer that the costs come down, before they start using many of these new telecommunications products and services. Unfortunately, the providers of these products and services need more users before they can bring the costs down significantly. Advertising is one way to subsidize the costs of new products and services, thus making them more affordable for the consumer.

**[0004]** It has been suggested that in a telecommunications network, advertising messages could be applied to a calling party's line in between rings of the ringback signal. For example, such a system is disclosed in U.S. Pat. No. 4,811,382 issued to Sleevi (the Sleevi patent). The Sleevi patent further suggests that a message could be associated with the calling party based on the calling party's phone number, the called party's phone number, or the long distance carrier of either party. In addition, messages could be changed based on the time of day, or the day of the week or month. One drawback to these suggestions, however, is that only the calling party is targeted and the association of messages is based on a limited number of criteria. Moreover, only using the period in between the ringback signals limits the type and number of messages that can be played to the caller. Another drawback is that the suggestions above only contemplate a fixed analog telecommunications network. New telecommunications systems, however, provide expanded opportunity to provide advertisers with highly targeted advertising and to subsidize the costs to the consumer of the products and services associated with these new systems.

### SUMMARY OF THE INVENTION

**[0005]** A telecommunications advertising means is disclosed. The telecommunication advertising means includes an advertisement database coupled to a processing means. The advertisement database stores subscriber specific or third party advertisements that are selectively associated with communications in a telecommunications network. The selective association is carried out by the processing means. In one embodiment, a router is coupled to the advertisement database. The router routes communications from source to destination within the telecommunications network. The router also routes advertisements that have been associated with the communications to the sources and destinations of the communications.

**[0006]** A telecommunications system is also disclosed. The telecommunications system comprises a network subsystem, which includes a telecommunications advertising means. The telecommunications advertising means comprises an advertisement database and a processing means.

**[0007]** A method of telecommunications advertising is also disclosed as well as various other embodiments of the telecommunications advertising means. These other embodiments and further features and advantages of the invention are described in detail below.

### BRIEF DESCRIPTION OF THE DRAWINGS

**[0008]** In the figures of the accompanying drawings, like reference numbers correspond to like elements, in which:

**[0009]** FIG. 1. illustrates a telecommunications advertising means in accordance with the invention.

**[0010]** FIG. 2. is a process flow diagram illustrating the operation of a fixed-line telecommunications network.

**[0011]** FIG. 3. illustrates a telecommunications system that includes a telecommunications advertising means in accordance with an embodiment of the invention.

**[0012]** FIG. 4. illustrates a cellular telecommunications system that includes a telecommunications advertising means in accordance with another embodiment of the invention.

**[0013]** FIG. 5. illustrates a plurality of cellular telecommunications system interfaced to a fixed network switch, wherein each cellular telecommunications system includes a telecommunications advertising means in accordance with the embodiment of the invention illustrated in FIG. 4.

**[0014]** FIG. 6. illustrates a paging network system that includes a telecommunications advertising means in accordance with another embodiment of the invention.

**[0015]** FIG. 7. is a process flow diagram that illustrates a process for communicating a paging message.

**[0016]** FIG. 8. is a process flow diagram that illustrates a method of telecommunications advertising in accordance with the invention.

**[0017]** FIG. 9 is a flow chart illustrating a method for updating user preferences associated with a telecommunications advertising means in accordance with one embodiment

### DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

**[0018]** FIG. 1 illustrates an example embodiment of a telecommunications advertising means **100** in accordance with the present invention. Telecommunications advertising means **100** is preferably an integral part of a telecommunications service provider's network and comprises an advertisement database **102**, processing means **104**, and router **106**.

Advertisement database **102** stores advertisements that can be played to system users at appropriate times based on appropriate criteria. In one implementation, the advertisements may comprise messages that are specific to a certain subscriber, or messages that are advertisements from third party advertisers. Processing means **104** selectively associates at least one advertisement in advertisement database **102** with incoming communications **108**. For example, in one implementation processing means **104** associates an advertisement with a source **110** of incoming communication **108**. In another implementation, processing means **104** associates an advertisement with a destination **112** associated with incoming communication **108**, and, in a further implementation, processing means **104** associates an advertisement with both source **110** and destination **112** of incoming communication **108**. In each of the above implementations, processing means **104** may actually associate multiple advertisements with source **110** and/or destination **112** of incoming communication **108**, as opposed to a single advertisement.

[0019] Router **106** receives incoming communication **108** and connects it to the appropriate destination **112**. Router **106** may, for example, be part of a fixed-line telecommunications network, such as a PSTN or ISDN, which generally connect ordinary telephone sets together via switching centers. In this case, telecommunications advertising means **100**, and therefore router **106**, may be included in such a switching center. In the typical fixed telecommunications network example, the switching center is normally a telephone company facility called a central office, but the switching center may be a toll office, a private branch exchange (PBX), or the like.

[0020] A typical process by which router **106** would function within a switching center is illustrated by the steps in FIG. 2. First, in step **202**, the calling party removes his telephone from the telephone hook, which closes the switch hook contacts and informs the local switching center of a request for service. As those skilled in the art will appreciate, however, the request for service may also be generated in a variety of other ways that are well known in the art. For example, for cordless phones, the request for service signal may be generated by pressing a TALK or CALL button. Similarly, some phones include a NEW CALL button for initiating service. Accordingly, the present invention is not limited to any particular manner of generating a request for service signal. The request for service is an incoming communication **108** shown in FIG. 1.

[0021] In step **204**, the switching center will apply a dial tone to the calling party's line and wait for the calling party to dial a number. In step **206**, the number is dialed and the switching center interprets the digits making up the number. Some portion of the number, typically the first three digits, will indicate whether the call is an inter-office call or a same office call, i.e., whether the call needs to be routed through a second central office or not. Therefore, in step **208** the switching center determines if the call is an inter-office call, in which case an idle connection or trunk to the other central office is selected (step **210**). In step **212**, once the trunk is seized, or if no trunk was necessary because it is a same office call, the switching center determines the status of the called party's line. As best seen in FIG. 1, the called party is the destination **112** of incoming communication **108**. If the telephone at the called party's location is busy, then a busy signal is applied to the calling party's line in step **214**. If the telephone at the called party's location is idle, then, in step **216**, a ring signal is applied to the called party's line in order to activate the

ringer in the called party's telephone. Simultaneously, in step **218**, a ringback signal is applied to the calling party's line. When the telephone is answered by the called party (step **220**), the off hook status causes a termination of the ringback signal and the parties are connected. At the end of the conversation, the telephones are returned to their on hook status (step **222**), and the lines and trunk are released.

[0022] Thus, in the fixed telecommunications network example, router **106** forms an integral part of the circuits and systems of the switching center. Processing means **104** may also be integrated into the circuits and systems making up the switching center. In fact, in some implementations processing means **104** may be merged with router **106**. Advertisement database **102** may be a standalone database or may be integrated into the resources present within a particular switching center. Moreover, the components that makeup telecommunications advertising means **100** can actually be distributed throughout the network.

[0023] The following implementations are described in order to further illustrate the above possibilities. In one implementation, telecommunications advertising means **100** may be included in a switching center such as a central office. Depending on the particulars of the implementation, each component of means **100** may standalone within the central office or may be integrated into the circuits and systems that make up the central office. Alternatively, in another implementation the components comprising telecommunications means **100** may be distributed throughout central offices within the network. In other words, a router **106** may be present in each of a plurality of central offices making up the fixed telecommunications network. Advertisement database **102** and processing means **104** may, however, be contained within one particular central office, or distributed along with router **106**.

[0024] Although source **110** has been described above as a telephone set, source **110** of incoming communication **108** is not limited to a telephone set. In other implementations, for example, source **110** is a desktop computer, a laptop, a fax machine, or an interface to an entirely different communications system. With regard to the latter, traditional fixed networks are interfaced to a variety of modem telecommunications networks from which incoming communication **108** may be generated. Thus, for example, source **110** may also be a wireless network, a local loop, a paging network, or a Local Area Network (LAN). As will be discussed in relation to further embodiments, each of these networks contains at least one interface to a fixed network. Therefore, each of these network types may act as source **110** of incoming communication **108** in various implementations of means **100**.

[0025] The switching center itself is not limited to a typical PSTN or ISDN type of network switching center. For example, telecommunications advertising means **100** may be integrated into a wireless system or the Internet. In these implementations, the method of identifying destination **112** and of connecting source **110** thereto are different, but the basic approach is the same. In implementations involving the Internet, telecommunications advertising means **100** may be included within a router or plurality of routers used to route traffic across the Internet. In this case, the Internet address or domain name is used to identify source **110** and destination **112**, instead of the digits of the telephone number dialed. It will be apparent to those skilled in the art, therefore, that incoming communication **108** is not limited to voice communications, but may also include data communications. In fact,

depending on the implementation, incoming communication **108** may be a video communication, a paging communication, an email communication, or any combination of the above. Other than what type of advertisements may be sent, the type of communication does not impact the functionality of telecommunication advertising means **100**.

[0026] In addition to connecting source **110** with destination **112**, router **106** also routes advertisements associated with source **110** to source **110** and any advertisements associated with destination **112** to destination **112**. Because the user is captive, the user must hear or observe the message. In this way, it can be assured that the advertising message reaches its intended target.

[0027] Looking at FIG. 2, there are several points, depending on the desired implementation, that a message may be associated with and sent by router **106** to source **110**, destination **112**, or both. For example, looking at step **204**, an advertisement can be associated with incoming communication **108** and sent to source **110** just prior to the dial tone being applied.

[0028] Alternatively, the message can actually replace the dial tone. This is possible because a dial tone alerts the user to the fact that the user is connected to the network and may dial a number. Thus, this implementation would use the advertisement to alert the user of the network connection. Once the advertisement finishes playing, the user dials the desired number.

[0029] In an alternative implementation, a short advertisement replaces the ringback signal in step **218**. Typically, the ringback signal consists of short rings every few seconds. In this implementation, therefore, a short advertisement is played in place of the rings. In another implementation, once the called party's telephone goes off hook in step **220**, a short advertisement is played to the calling party. The playing of the short advertisement indicates to the calling party that the called party has answered and that the calling party may begin the conversation after the advertisement has played.

[0030] An advertisement may also be associated with the called party (destination **112**). In this implementation, the advertisement is routed to the called party when the called party's telephone goes off hook. The calling party preferably continues to receive the ringback signal, or substitute advertisements, until the advertisement is finished on the called party's side, at which point the conversation may begin. Alternatively, when the called party's line goes off hook a short advertisement may be played for both parties, so that the conversation may begin after the advertisements are complete. Ideally, the advertisements would last the same amount of time, to avoid any feeling of disconnect by one of the parties.

[0031] In additional variations, the implementations described above may be further combined. For example, an advertisement in place of the dial tone may be combined with short advertisements in place of the ringback signal, which may be further combined with an advertisement played to one or both parties when the called party's telephone goes off hook. In a slightly different implementation, instead of the ringback signal or substitute advertisements, a continuous advertisement may be played to the calling party after the calling party dials the number. When the called party's telephone goes off hook, the advertisement will stop, and conversation can then begin. This continuous advertisement may be combined with an advertisement played before or in place of the dial tone. In addition, it may be combined with an

advertisement played for the called party, when the called party picks up. Those skilled in the art will appreciate, therefore, that the implementations discussed can be combined in a variety of ways in order to deliver to each party a variety of different messages of different lengths, and at different times during the call initiation process. In this respect, the calling party may receive the same advertisement or advertisements as the called party, or the advertisements may be different. It can be assured, however, that each party will hear or observe the advertisement or advertisements, just as it is assured that each party would hear the dial tone or ringback signal. This is because the parties must pay attention at the specific times such advertisements would be playing in order to complete the call.

[0032] In order to ensure that the advertisements are well targeted to the particular called or calling party, processing means **104** preferably associates advertisements stored in advertisement database **102** based on information about the parties. As mentioned previously, advertisements stored in advertisement database **102** may be subscriber specific advertisements or third party advertisements. In particularly preferred implementations, a specific advertisement is associated based on the specific subscriber. For example, a certain subscriber may want a specific message played for any outgoing call, incoming call, or both. This type of implementation will be particularly advantageous for business subscribers. By way of illustration, a business subscriber may want to have a specific short message, such as the business name or jingle of the business, routed back to the source of each incoming call. Alternatively, a business may want a specific message or messages played each time an outgoing call or interoffice call is originated on one of the business' lines. This concept may be extended in order to allow third party advertisers to target specific users or groups of users for specific advertising messages. For example, a particular advertiser may pay the telecommunications provider to play an advertising message to each party placing a call in the telecommunication provider's network.

[0033] Money collected from advertisers or from business subscribers to play their advertising messages is preferably used to offset the cost of the service to each regular subscriber to the telecommunications network. Alternatively, the system **100** may be set up so that money collected from advertisers and businesses is used to offset the cost of subscribers that have agreed to receive advertising messages as part of the call process.

[0034] The implementations, as described so far, have not involved highly targeted advertising. Means **100** may be used, however, to facilitate highly targeted advertising. For example, a certain advertiser may want to limit the playing of his advertisement to subscribers in certain geographic areas. Further, the advertiser may have advertising messages in multiple languages and would therefore want to play a different message depending on the primary language of the targeted subscriber. These types of implementations may be achieved by programming processing means **104** to selectively associate advertisements stored in advertisement database **102** to the calling and/or called parties based on predetermined criteria. One example of selective association has already been discussed, i.e., playing a message specific to a certain business to callers calling the business. Other example criteria, in addition to language and geography, that can be employed to increase the selectivity of the advertising message played are the source **110** of incoming communication

**108**, the type of incoming communication **108**, the time of day of communication **108**, and the destination **112** of incoming communication **108**. With respect to source **110** and destination **112**, a wide variety of factors can be used, including, for example, area code, account type, average monthly phone bill, frequent phone numbers called, address, etc.

**[0035]** Information associated with source **110** of incoming communication **108**, such as the corresponding number, is preferably used to determine if source **110** is initiating a same office call, an inter-office call, or a call originating in a different type of network such as a cellular network, a LAN, a local loop, or a paging network. Third party advertisements can then be associated with incoming communication **108** based on the source, and in a manner that increases the selectivity of the advertising so as to produce a better return on the advertising dollars spent. Similarly, the type of communication can play a useful role in increasing the selectivity of the advertisement. As mentioned previously, the type of communication is not limited to telephone calls, but may include data communication, video communication, paging communication, email, voice/audio communication, or any combination. Thus, by taking into account the source and type of the communication, a more selective approach may be employed to associate specific advertisements from specific advertisers with specific communications.

**[0036]** Similar information about the destination of incoming communication **108** may also be advantageously integrated into the message association process. In a further implementation, information related to preferences for products and services, as well as personal data, is gathered for each subscriber and used to make the association even more highly targeted. It should be noted that these criteria used in the association process apply to both advertisements sent to source **110** of incoming communication **108** and advertisements sent to destination **112** of incoming communication **108**.

**[0037]** Of course, the basic principles are the same for implementations that involve other than the traditional fixed telecommunications network implementations. For example, networks relying in whole or in part on wireless communication lines would still operate in the same manner. In the case of the Internet, the selectivity can be even more beneficial in that the Internet brings together a host of communication methods and devices. Thus, there is an even broader range of selection criterion that can be used in the association of advertisements with communications. Additionally, the advertisement can be in a variety of formats. For example, the advertisement may be an audio advertisement, it may be a jingle, a textual message, a video message, a graphic message, or a combination of these messages, depending on the desired implementation. Thus, in an implementation involving the Internet, where multimedia capable computers are usually used to access the network, each of these message types would be applicable. But even in the traditional telecommunications network, video conferencing is possible, wherein text, video, or graphical advertisements are employed. New digital technologies for fixed networks, such as ISDN, also make implementations involving a variety of advertisement types possible. The advantage of certain types of advertisement messages in relation to certain types of networks will be discussed more fully in relation to further embodiments discussed below.

**[0038]** An alternative embodiment of the invention is now described in connection with FIG. 3. As mentioned above, in

some implementations source **110** of incoming communication **108** is actually a different type of network, such as a cellular network, paging network, local loop, or LAN. In the alternative embodiment of the invention shown in FIG. 3, telecommunications advertising means **100** is contained within one of these different source networks.

**[0039]** The general situation is illustrated in FIG. 3. According to FIG. 3, one of these source networks **300** generally consists of a switching center **312**, which is interfaced to a plurality of user terminals **302**. Switching center **312** is typically contained within a network subsystem **304**, which also includes a plurality of administration means **316**. Switching center **312** handles the switching of communications between terminals **302** and between terminals **302** and fixed network users. Switching center **312** is interfaced to fixed network users through fixed network interface **314**. The fixed network may, for example, be a fixed telecommunications network such as a PSTN or ISDN. Administrative means **316** contain the administrative information for all terminals **302**. The administrative information is used by switching center **312** to control communication within network **300**.

**[0040]** Network subsystem **304** further comprises an advertisement database **102** and a processing means **104**. Like the previous embodiment, advertisement database **102** stores advertisements that are played to users of terminals **302** at appropriate times based on appropriate criteria. Processing means **104** associates at least one advertisement from advertisement database **102** with each communication within network **300**. In the embodiment illustrated in FIG. 3, the functions of router **106**, in the previous embodiment, are performed by switching center **312**. Therefore, switching center **312**, advertisement database **102**, and processing means **104** form a telecommunications advertising means **100** similar to that depicted in FIG. 1.

**[0041]** In network **300**, incoming communications are analyzed to determine the source, destination, type of communication, time of day, etc., then processing means **104** selectively associates at least one advertisement with the source and/or destination of the communication based on the information determined. The advertisement or advertisements are advertisements unique to a specific subscriber, or a third party advertisement. For example, when a terminal to terminal communication is initiated, processing means **104** may associate an advertisement with the source and route it back to the source terminal **302**. Additionally, an advertisement from advertisement database **102** may be associated with the destination terminal **302** and routed to that terminal. The advertisement may be the same for both source and destination or it may be different depending on the implementation. If the communication is initiated with a fixed network user, then this may cause the advertisements associated with either the source, or destination, or both to be different than in the terminal to terminal situation.

**[0042]** When communication is established between a terminal **302** and a fixed network user, special considerations may arise. This is because the fixed network may also comprise a telecommunications advertising means **100**. Therefore, processing means **104** must be capable of resolving which advertising means **100** will associate an advertisement or advertisements with the communication. Looking at specific implementations in the discussion below will further develop the embodiment depicted in FIG. 3.

**[0043]** First, FIG. 4 illustrates a cellular network **400**. In this implementation, the terminals **302** comprise wireless

mobile stations (MS) **406**. Cellular network **400** further comprises base station subsystem **402** and network subsystem **404**. MS's **406** communicate with base station subsystem **402** across a Um interface, which is also known as the air interface or radio link. Base station subsystem **402** includes a plurality of base station controllers (BSC) **410** and a plurality of base station transceiver stations (BTS) **408**. Each BTS **408** houses a radio transceiver that defines a cell and handles the radio link with a plurality of MS's **406** within the cell. Each BSC **410** manages the radio resources, such as channel setup and channel handoff, of one or more BTS's **408**. Each BTS **408** communicates with a BSC **410** over a standard (Abis) interface.

[0044] Network subsystem **404** comprises mobile switching center (MSC) **412** as well as a plurality of administrative registers **416** and advertisement database **418**. Network subsystem **404**, of which MSC **412** is the main part, performs the switching of calls between the mobile users and between mobile and fixed network users. MSC **412** acts like a normal switching node of a fixed network, but additionally provides the functionality needed to handle a mobile subscriber, such as registration, authentication, location, updating, handoffs, and call routing. MSC **412** also provides the connection to a fixed network through network interface **414**. In the implementation shown, MSC **412** also performs the functions of selectively associating advertisements in advertisement database **418** with communications within network **400**. In alternative implementations, a separate processing means may be used to perform this function. Administrative registers **416** contain all the administrative information of each subscriber registered in network **400**, along with the current location of each MS **406**. It should be noted that some or all of registers **416** may also be implemented as part of MSC **412**. Alternatively, each register **416** and MSC **412** may be implemented as independent units. Administrative registers **416**, together with MSC **412**, provide call routing and roaming capabilities.

[0045] When a MS **406** places a call to another MS **406**, the call is routed through MSC **412**. Unlike the fixed network embodiment, the caller initiating the call does not usually receive a dial tone indicating connection to the network. A caller will dial the number desired and then place MS **406** to their ear. MSC **412** will determine, based on the number dialed, that the destination of the call is another MS **406**. If the called party is using their MS **406**, or if the called party's MS **406** is turned off, then a busy tone or a message indicating the unavailability of the called party is routed back to the calling party. If, on the other hand, the called party's MS **406** is on and is idle, then a ring signal is applied to the called party's MS **406** and a ringback signal is applied to the calling party's MS **406**. When the called party answers, the ring and ringback signals are terminated and the conversation can begin.

[0046] Because there is typically no dial tone, an advertisement from advertisement database **418** cannot be played prior to or in place of the dial tone. But an advertisement or advertisements from advertisement database **418** can be, depending on the implementation, substituted for the rings in the ringback signal, played in between the rings of the ringback signal, or substituted for the ringback signal entirely, i.e., one long advertisement or series of short advertisements is played for the caller until the called party picks up as opposed to the traditional ringback signal. In a preferred implementation, once the called party picks up, an advertisement is played for one or both parties after which, the conversation can begin. In

addition, implementations may combine, in different ways, the playing of messages at these various points during the call.

[0047] MSC **412**, or a standalone processing means in those implementations that include one, selectively associates advertisements in advertisement database **418** based on, for example, information related to the caller, or source of the call, and/or the destination. As in the fixed network example, advertisements may also be selectively associated based on the time of day, geographic location, primary language, or the identity of the specific caller or called party. In one implementation, the message associated comprises billing information for one or both parties. For example, the party's balance and minutes remaining for the month are played for the party. In another implementation, a specific party or subscriber specifies the message or messages to be played under certain circumstances. For example, a business may pay to have the business' jingle played to any caller using a MS **406** to call the business. In yet another implementation, the network advertises new calling plans or special promotions are played. In particularly preferred implementations, third party advertisers may pay to have advertisements related to their products and services played during the call. Money generated from this type of advertising may be used to subsidize the cost of products and services for subscribers to network **400**.

[0048] Unlike routing in the fixed network example, where a terminal is semi-permanently wired to a central office, a mobile user can roam nationally and even internationally. Therefore, the directory number associated with a particular MS **406** usually contains a country code as well as identification of the associated home network **400**. When a fixed network subscriber initiates a call to a mobile user, the fixed network switching center interfaces with one or several MSC's **412** in order to connect the call. As a result, the steps are very similar to the ones illustrated in FIG. 2, except multiple switching centers from multiple networks are involved. The situation gets even more complicated when, as illustrated in FIG. 5, a mobile user in one cellular network **502** initiates a call to a user in a second cellular network **504**. In this case there are network switches from three different networks and each may have its own telecommunication advertising means **100**. To deal with the potential conflict, each switch **412** and **500** preferably incorporates protocols for determining whether to associate an advertisement with a particular user under these conditions. In the typical implementation, for example, each switch **412** only associates an advertisement with the MS **406** (source or destination) that is in the same network, and fixed network **500** does not associate any advertisements with the communication.

[0049] It should be noted that MS's **406** used in cellular systems present unique possibilities for communicating advertisements to subscribers. For example, one implementation takes advantage of the fact that the ring the called party hears is completely programmable. Therefore, in this implementation the ring is replaced by an advertisement. This can be accomplished by storing potential advertisements in each MS **406**. When MSC **412** associates a particular advertisement, it sends a command to a called party's MS **406** to play that advertisement in place of the ring. MS **406**, accesses the stored advertisements and plays the appropriate one at the appropriate time. The ability to program a MS **406** over the air to constantly update which advertisements are stored in MS **406** may also be taken advantage of in this implementation.

[0050] Another unique method of communicating messages to mobile users that may be employed in the present

embodiment takes advantage of the fact that a large number of MS's 406 are equipped with a display device. Therefore, the present embodiment also contemplates the use of graphic or text advertisements that are displayed on the user's display device. For example, a company may pay to have its trademark flashed on the screen of each MS 406 whenever there is an incoming call, or whenever a user pushes send to initiate a call, or a combination thereof. The use of graphic or text advertisements is also incorporated in implementations involving a second example type of network 300 as illustrated in FIG. 6.

[0051] FIG. 6 illustrates a paging network 600 comprising paging devices 604, paging sites 610, and control point 602. The heart of control point 602 is paging switching center 606, which connects paging network 600 to the local telephone company through fixed network interface 612. Fixed network interface 612 is typically several telephone line connections, which can be direct inward dial circuits, T1 circuits, or network connections. These different types of connections are mixed together in order to optimize the system and maintain overhead costs. Paging switching center 606 outputs paging and control data to paging sites 610 in order to successfully implement the paging operation. The link between paging switching center 606 and paging site 610 is either an RF link of fixed line connection. Paging sites 610 transmit the paging information to all of the paging devices 604 in the area. Alternatively, the links between paging sites 610 and paging switching center 606 may be implemented as a satellite link system. In addition, control point 602 includes advertisement database 608, and optionally storage 614 if paging network 600 includes voicemail capabilities. In certain implementations, a stand alone processing means is included for selectively associating advertisements stored in database 608 with communications within network 600. In the implementation shown in FIG. 6, however, paging switching center 606 performs the function of selectively associating advertisements.

[0052] The process involved in completing a page is illustrated in FIG. 7. First, in step 702, a person dials a number corresponding to a paging device 602. Then in step 704, the switching center of the local Telephone Company determines that the number dialed corresponds to a paging device 602. In step 706, the Telephone Company switching center routes the page to paging switching center 606. Paging switching center 606 encodes and processes the page and outputs paging information to the paging sites 610 in step 708. Paging sites 610 then transmit the page to the user in step 710. Because paging networks 600 traditionally involve one way paging, and paging terminals traditionally use a vibration or audible beep to indicate an incoming page and not ring indicators, paging switching center 606 preferably selectively associates graphic or text advertisements stored on database 608 with each incoming page received through interface 612. Thus, for example, as with the previous embodiment, a company may pay to have its trademark displayed on paging device 602 each time a page is received.

[0053] Two way paging, pagers with multiple programmable ring indicators, and pagers equipped with voice audio capabilities, however, expand the possible methods of implementing a telecommunications advertising means 100 within a paging network 600 to many of the various implementations described above in connection with prior embodiments. In pagers with voice audio capabilities or voicemail, for example, an audible advertisement, such as a jingle or slogan,

may be selectively added by switching center 606 to the beginning of each voice page received.

[0054] It will be apparent to those skilled in the art that other implementations of network 300 will involve other network systems, such as local loops, wireless local loops, or LAN's. Moreover, the type of communication involved, in addition to calls and pages, incorporates video and text communication depending on the system implementation. Each of the implementations discussed may also incorporate a means to acquire more information about a product or service advertised during the communication. For example, a calling or called party in a telephone network, a cellular network, or a paging network can stay on after the communication transaction is over and receive options or a menu allowing the party to select to receive more information about a particular product or service. In certain other implementations, the user can actually select to be connected directly to the company offering the products or service.

[0055] There is also provided a method of telecommunications advertising comprising the steps illustrated in FIG. 8. First, in step 802, a plurality of advertisements to be associated with communications within a telecommunications network are stored. In preferred implementations of the embodiment, information related to users within the network is also stored, as illustrated by optional step 810 in FIG. 8. Depending on the particulars of the implementation, this user information may comprise some or all of the following pieces of information: a user's primary language, a user's preferences, a user's communications provider, a user's communication means, a user's communication plan, and a user's geographic location. A user's communication means refers to the device the user uses when communicating over the telecommunications network. The device could be, for example, a telephone, cell phone, PDA, or computer depending on the system. Most of the user information is known when a user agrees or signs up for a particular communications service. User preferences, however, may be obtained, for example, through the use of a user questionnaire or fact sheet. For example, when a user signs up for a service they are preferably asked to provide personal information such as age, salary, marital status, number of children, etc., and buying preferences such as how much the user spends on certain items, what type of items the user typically purchases, what type of items the user would like to receive information on, and so on. All of the information related to the user is then preferably stored and used in the next step.

[0056] In step 804, an advertisement or advertisements are associated with a source of a communication within the telecommunications network. For example, an advertisement may be associated based simply on the identity of the source as determined by the number or address associated with the source. Preferably, however, the identity is combined with the user information in order to selectively associate a highly targeted advertisement, such as an advertisement for a particular product, with the source. In step 806 the advertisement is played for the user associated with the source of the communication.

[0057] An advertisement is also preferably associated with the destination of the communication. This step is illustrated as optional step 812 in FIG. 8. If the user associated with the destination is also a subscriber to the telecommunications network, then user information is also preferably used to associate an advertisement with the destination. If the user is not a subscriber, then the identity of the destination user will



typically be the primary factor used in associating the advertisement or advertisements. In optional step **814**, the advertisement is then played for the user associated with the destination. In step **808**, after the advertisement or advertisements are played for the source and destination, the communication transaction is completed between the two parties. For example, the transaction may be a telephone call or email. After the advertisements are played the call or email would be put through to the other party. In the email example, the advertisement or advertisements could be attached or embedded in the emails themselves.

**[0058]** It is contemplated that the users of networks including a telecommunication advertising means **100** would be billed at a lower rate for the communication service due to the fact that the advertisements are included in the communication. Further, as illustrated by step **816** in FIG. **8**, one or both users, depending on the implementation, may stay online and choose to receive further information with regard to one or more of the advertisements played during the communication transaction. For example, one or both users may wish to receive more information about the product or service advertised. In a particular preferred implementation of the method, the user may choose (step **818**) to be connected directly to the company whose product or service was advertised. In this case, the telecommunications network connects the user to the company through the telecommunications network via the telecommunications means employed by the user.

**[0059]** In an alternative embodiment, the users are given the option to receive more information prior to the connection between source and destination. For example, after the advertisements are played for the user associated with the source, the user is given the option to receive more information relating to the advertised products or services. Depending on the implementation, the user may choose to receive the information immediately or to wait until after the communication transaction. In other sample embodiments, similar options are provided to the destination user as well. In alternative embodiments, one or both users are given the option to receive more information at various points during the communication transaction.

**[0060]** As illustrated in FIG. **9**, there is also provided a method for updating user preferences associated with a telecommunications advertising means comprising the following steps: First, in step **902**, a user accesses a record containing the user's preferences. In one sample embodiment, the record is part of a larger database that contains a plurality of records containing user information for users within a telecommunications network. In one sample implementation, the user accesses the record via the Internet. In this implementation, the user would, for example, go to a website where they could choose to access their user preference information. In a typical implementation, the user would need to supply a password of some sort in order to gain access to the information.

**[0061]** Once the user has gained access, the user has the option to change the preferences and user information contained in the record. This step is illustrated as step **904** in FIG. **9**. Then, in step **906**, the user changes the information they wish to change. For example, in implementations that use the Internet, the user accesses a screen or window, or series of screens or windows, from which they can change or select new information for the record. Depending on the implementation, the user preferences will relate to age, salary, marital status, number of children, etc., and buying preferences such as how much the user spends on certain items, what type of

items the user typically purchases, what type of items the user would like to receive information on, and so on.

**[0062]** In step **908**, the new information is automatically updated and stored in the record, which is automatically updated and stored in the database. In an additional sample embodiment, the record is accessed via telephone. The user again uses a password to access the information and is then provided with menu options to select new or updated information.

**[0063]** After the new information is updated and stored in step **908**, the updated record is used, in step **910**, to automatically update associations of advertisements to be played to the user. For example, the telecommunications advertising means is part of a telecommunications network. When the user initiates or receives a communication within the network, the user information is used to associate advertisements that are played to the user before, during, or after the communication. In step **910**, the updated user information automatically updates which advertisements are associated with, and played to, the user.

**[0064]** While various embodiments of the invention have been presented, it should be understood that they have been presented by way of example only and not limitation. It will be apparent to those skilled in the art that many other embodiments are possible, which would not depart from the scope of the invention. For example, certain telecommunications network systems are described. Telecommunications technology, however, is constantly evolving, resulting in new systems and means for communicating. The present invention anticipates that changes in technology will occur, but the basic invention will continue to apply to newly developed systems.

1. (canceled)

2. A method of facilitating a telephonic communication, comprising:

receiving a network communication for telephonically calling a called party, the communication initiated by a calling party;

identifying a first preference previously specified by the calling party regarding presentation of messages in the course of facilitating telephonic communications with other parties;

in response to the received network communication, selecting a first message of a plurality of messages in a message database; and

presenting the selected message to the called party; and facilitating the telephonic communication between the calling party and the called party.

3. The method of claim 2, further comprising:

identifying a first attribute of the called party; and

wherein the first message is further selected in accordance with the identified first attribute.

4. The method of claim 2, wherein the plurality of messages includes advertisements from third parties wherein the third party has specified a condition under which an individual advertisement is to be played, and wherein the first message is further selected in accordance with the specified condition.

5. The method of claim 2, wherein presenting the first message comprises presenting a textual message to the called party.

6. The method of claim 2, further comprising presenting the selected first message to the calling party.

7. The method of claim 2, further comprising:  
selecting a second message in the message database in accordance with a second identified preference and a second identified attribute; and  
presenting the second message to the calling party.
8. The method of claim 2, wherein the second identified attribute is the same as the first attribute.
9. The method of claim 2, wherein the received network communication initiated by a calling party, is received from a computer operated by the calling party.
10. The method of claim 2, wherein the received network communication initiated by a calling party, is received from a cellular device operated by the calling party.
11. The method of claim 2, wherein the facilitated telephonic communication is facilitated using from one or more of: a wired telephone network, a cellular network, and the Internet
12. A method of presenting messages while facilitating telephonic communications, comprising:  
receiving a network communication from a calling party, the communication for initiating a telephonic call to a called party;  
identifying a preference previously specified by the calling party regarding presentation of advertisements in the course of telephonic communications from the calling party to other parties;  
identifying an attribute of either the calling party or the called party;  
accessing a database of stored advertisements from third parties to select a stored advertisement for presentation to at least one of the calling party and the called party in accordance with the previously specified calling party preference and the identified attribute; and  
presenting the selected advertisement to at least one of the calling party and the called party; and  
facilitating the completion of the telephonic communication between the calling party and the called party.
13. The method of claim 12, wherein the received network communication is received from one or more of: a wired telephone network, a cellular network, and the Internet.
14. The method of claim 12, wherein the attribute is identified through reference to at least one of the telephone number of the calling party and the telephone number of the called party.
15. The method of claim 12, wherein the selected advertisement comprises an audible advertisement presented to at least one of the calling party and the called party.
16. The method of claim 12, wherein the selected advertisement comprises a textual advertisement presented to at least one of the calling party and the called party.
17. The method of claim 12, wherein the selected advertisement comprises a graphic advertisement presented to at least one of the calling party and the called party.
18. The method of claim 15, wherein the selected advertisement is played to the calling party in place of a ring back tone.
19. The method of claim 18, wherein the selected advertisement is played until the call is answered by the called party.
20. The method of claim 12, wherein the advertisement is selected in reference to at least one of: the type of device

associated with the telephone number of the calling party and the type device associated with the telephone number of the called party.

21. The method of claim 12, wherein the initiated telephonic call further includes video communication.

22. A telecommunications message system, comprising:  
a message database containing a plurality stored messages; and

a network subsystem configured to receive a network communication initiating a telephonic communication between a calling party and a called party, and to connect a device associated with the calling party with a device associated with the called party, the network subsystem comprising,

one or more processors coupled to the network subsystem and the message database,

one or more memory devices coupled to the one or more processors, and containing instructions that when executed by the one or more processors, cause the processors to perform operations, comprising,

providing the calling party with a menu of preferences regarding presentation of messages connected with telephonic communications,

receiving an input from the calling party updating at least one of the preferences regarding presentation of messages connected with telephonic communications; and storing the updated preferences,

identifying a first attribute associated with at least one of: the calling party, the device associated with the calling party, the called party, and the device associated with the called party,

selecting a first message stored in the message database in response to the first identified attribute,

presenting the first message at the device associated with the calling party, and

connecting the device associated with the calling party with the device associated with the called party to allow telephonic communication between the calling and called parties.

23. The telecommunication message system of claim 22, further comprising presenting a second message to the calling party.

24. The telecommunication message system of claim 22, wherein the first and second messages are the same.

25. The telecommunication message system of claim 22, further comprising:

in response to the received network communication initiating a telephonic communication, accessing one or more of the stored preferences; and

selecting the first message further in response to the one or more accessed preferences.

26. The telecommunication message system of claim 22, further comprising:

in response to the received network communication initiating a telephonic communication, accessing one or more of the stored preferences; and

presenting the first message at the device associated with the called party in accordance with the one or more accessed preferences.

27. The method of claim 25, wherein the message is selected further in response to the type of the device associated with the calling party.

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